

House-rules Monachium e.V.

These rule-changes are meant to replace the ruleset for double-ended weapons and formally add a peculiarity we have for long had in our daily practice. The changes for double-ended weapons are aimed at keeping all important safety-aspects, while opening up more creative ways to build weapons and getting rid of unnecessary restrictions. It is assumed that this creative space will be used by few experienced fighters, will not negatively affect group fighting or give unfair advantages, but rather add more variety and fun.

Rule changes should be suspected to prototype testing and regularly reviewed at Monachium events to alter or roll back the changes if required.

Rule Changes compared to the Book of War (<http://www.belegarth.com/getting-started/rules/>):

- I. Limbs disabled by stabbing weapons work like limbs disabled by hacking weapons.
- II. Pommel-Spikes
 1. Pommel-Spikes are class 3 striking surfaces on the lower end of a class 1, class 2, or class 3 weapon.
 2. Pommel-Spikes cannot also be class 1 or class 2.
 3. Pommel-Spikes of class 1 and class 2 Weapons must not be used as the upper end of the weapon.
 4. Pommel-Spikes for pure class 3 weapons follow normal class 3 rules.
 5. Pommel-Spikes are illegal on flails.
 6. Pommel-Spikes are required to be marked purple
 7. Pommel-Spikes must have a length between 7 and 10 cm
- III. Changes regarding class 1 weapons:
 1. Class 1 weapons may have class 1 striking surfaces on both ends of the weapon.
 2. Class 1 weapons with class 1 striking surfaces on both ends follow all normal class 1 rules and have to additionally conform to the following:
 - a) both striking surfaces must be double-edged or cylindrical
 - b) Both ends of the weapon must also be class 3.
 - c) the minimum blade-length of both class 1 striking surfaces needs to be least 20 cm.
 - d) Class 1 weapons with class 1 striking surfaces on both ends must not be wielded with two hands.
- IV. Introduction of class 6 weapons (Class 6 weapons are symmetrical or asymmetrical double-ended weapons, that can be wielded with two hands)
 1. Symmetrical Class 6 weapons are double ended weapons with two class 1 striking surfaces on both sides of the weapon, that follow all class 1 rules, as long as not otherwise stated below.
 2. All symmetrical Class 6 weapons must conform to the following:
 - a) they need to have a minimum length of at least 1,40m and may not exceed a maximum length of 2,15m.
 - b) Both class 1 striking surfaces need to be cylindrical and also have to be class 3.
 - c) Both class 1 striking surfaces need to have a minimum length of at least 30 cm.
 - d) Any unpadded handle needs to be centered between the two striking surfaces and may not exceed one third of the weapon's overall length.

3. Asymmetrical Class 6 weapons are double ended weapons with a class 1 striking surface on one end, and a class 2 striking surface on the other end of the weapon, that follow their respective ruleset.
4. All Asymmetrical Class 6 weapons must additionally conform to the following:
 - a) The minimum overall length has to be at least 1,80m or the body-height of the user (whichever is smaller) and may not exceed a maximum length of 2,15m.
 - b) both striking surfaces need to also be class 3.
 - c) The class 2 striking surface has to be either double-edged or cylindrical and has to have a minimum length of at least 40 cm.
 - d) The class 1 striking surface has to be cylindrical and has to have a minimum length of at least 20 cm and a maximum length of 30 cm.